



Eslam Ghazy

Product Visualization Expert
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Hello! I am an industrial designer with 18+ years of experience in 3D animation, visual effects, and motion graphics. As a rule of thumb, my latest project is my best project -with the added experience of the previous project(s).

Experience

- Sep 2019 - Present** **3D & 2D Visual Designer & Animator**
Self-employed @ eslamghazy.com
 - Developing and executing full CGI projects from start to finish.
 - Experience with 3D/2D solutions, On-set supervision, VFX breakdown & execution, Pre-viz, Game Assets, AR & VR.
 - Can support a team of 3D/2D artists, Remotely.
- Jan 2018 - Present** **Founder / General Manager**
Aten Valley LLC - **USA**
 - Created [Meta-Books](#)
 - Created [FALGUARD](#) Brand on Amazon.com.
 - Created a 3D store on Turbosquid and CG Trader.
- Sep 2014 - Sep 2019** **3D Generalist / Motion Graphic designer**
National Assembly TV - **Kuwait**
 - Conceptualize, develop & animate (signatures, show titles, bumpers, bugs, lower 3rds, fly-ins, etc.) for on-air graphics, packages, campaigns, network branding & channel identities.
 - Execute full GFX Packaging for Promotions and Documentaries.
- Feb 2013 - Aug 2014** **3D Generalist / Compositor**
Freelancer - **Online**
 - Partnered with other creatives to create 3D & 2D animations for personal projects, charities & social awareness campaigns.
- Jan 2012 - Feb 2013** **Lead 3D Artist / Senior Compositor**
Mercury Visual Solutions - **Egypt**
 - Lead lighting artist and responsible for enhancing the look development of the sketches and concept art.
 - Work collaboratively with the VFX supervisor to develop a new pipeline using to create natural 3D environments.
 - Developed a Vue/Nuke workflow.
- Feb 2008 - Dec 2011** **Senior 3D Artist / Compositor**
Gravity Post House - **Egypt**
 - Worked on TV ads, video clips & movies in the MENA area.
 - Proven artistic ability across multiple CG disciplines, including 3D modeling, 2D-3D tracking, chroma-keying, matte-painting, lighting, object animation, look development, and compositing.
- Jan 2007 - Jan 2008** **Junior 3D Artist**
Aroma Studios - **Egypt**
 - Starting my career at AROMA Studios, one of the best post houses in Egypt with a team of outstanding talents gave me a compressed dose of knowledge in a relatively short time which raised my quality standards significantly.

Education

- 2020 - 2024**
 - B.Sc. of Industrial Design Engineering - Minor in Blockchain Technology**
The Hague University of Applied Sciences, The Netherlands
- 2019 - 2020**
 - International Foundation Year - Design and Technology**
The Hague Pathway College, THUAS, The Netherlands
- Summer 2017**
 - 3D Scanning and 3D Printing course**
Technische Universität, Berlin, Germany
- 2004 - 2007**
 - Some Civil Engineering**
Helwan University - Mataria Branch, Cairo, Egypt
- Graduated High-school - 2004**
 - Thanaweya Amma Mathematics Major, 92.4%**
Almakrezi language school, Cairo, Egypt

Hard Skills

- 3D Softwares: AutoCAD, 3Ds Max, Maya, Blender, Cinema 4D, Substance Painter, E-on Vue, ZBrush, Realflow, Unity, Notch, and Solidworks.
- 2D Softwares: Illustrator, InDesign, Photoshop, After Effects, Nuke, Mari, PF-Track, and Mocha.

Soft Skills

- Participate in creative problem solving
- Learn and adapt quickly to new technologies with minimal guidance
- Strong interpersonal skills and a positive attitude and the ability to thrive in a fun, collaborative environment.
- Self-starter, self-motivated, energetic
- Can communicate in **Arabic C2, English C2, and Dutch B1-B2** (written and orally).
- Ability to think strategically and negotiate design solutions that align with user needs, visual pillars, and business goals
- Able to take constructive criticism and keep up with changes
- May train, mentor or supervise the work of entry, mid and mid-high level generalist artists at the department supervisor's discretion
- Coachable, approachable, "can-learn" attitude with continual desire for improvement

Hyperlinks

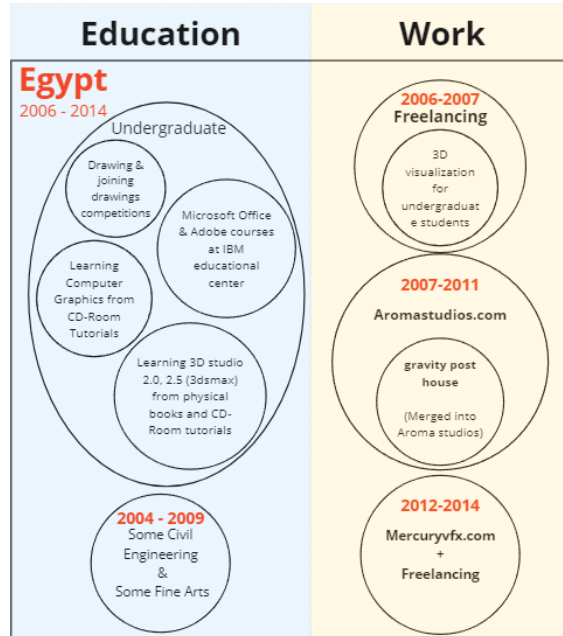
- Upwork Profile**
<https://bit.ly/38n21jB>
- Linked-in**
<https://bit.ly/3x1pK3m>
- X / Twitter**
https://twitter.com/EYA_Ghazy
- Artstation**
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- Behance**
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- Youtube**
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- Vimeo**
<http://vimeo.com/eslamghazy>
- FALGUARD Brand on Amazon**
<https://www.amazon.com/falguard>
- Meta-Books**
<https://www.eslamghazy.com/product-page/meta-non-fiction-101-book-summaries>

My Career Visualized

2006

Earning a living

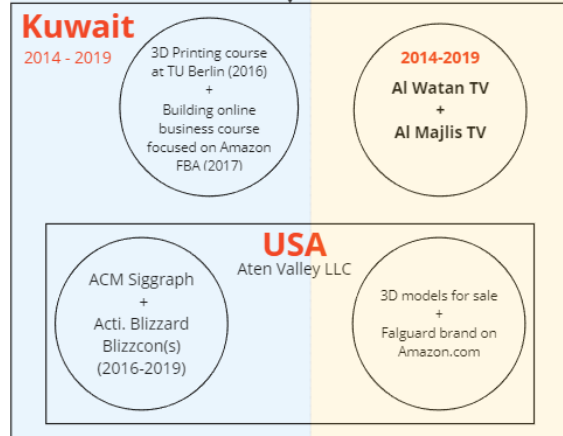
- 3D visualizations for undergraduates **\$100 - \$200 /project**
- Junior 3D artist @ gravity post house **\$0.25/hr**
- Senior 3D artist @ aroma **\$1/hr - \$3.25/hr**
- + \$3/hr**
- This is Egypt**
- + \$2/hr**
- Lead 3D Artist @ Mercury **\$5/hr**



2014

+ \$30/hr

- Lead 3D Artist @ AL Majlis TV **\$35/hr**
- A lot of 3D & 2D Motion Graphics
- A lot of YouTube
- Travelling 11 countries
- Aten Valley LLC
- China Sourcing & online businesses (not very successful)
- A lot of Tutorials



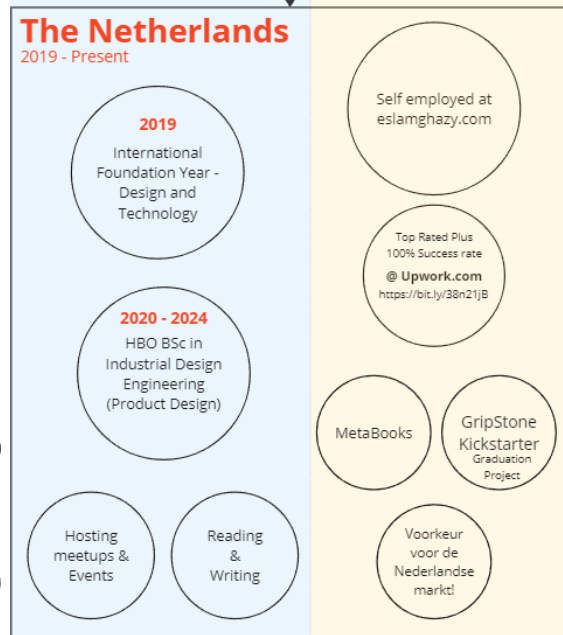
2019

+ \$10/hr

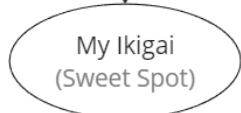
- Upwork.com @ **\$45/hr**
- A lot of Freelancing
- Higher education
- Portfolio upgrade

+ \$40/hr

- Upwork.com @ **\$70-\$100/hr**
<https://bit.ly/38n21jB>
- 18+ years of experience in 3D & 2D Computer Graphics + BSc in Product Design = Product Visualization Expert**



Today



I am on a 1-year orientation visa (work permit) ending late 2025. I completed my 5th consecutive year in NL in Sep 2024, I will apply for long-term residency in mid-2025. Thus, I do not require work sponsorship now or in the future.